DEPARTMENT OF INFORMATION TECHNOLOGY

ELLIOT SCHLANGER Secretary

Addendum #2 to Request for Proposals (RFP) Telecommunications Equipment and Services (PBX III) RFP #060B1400048 December 29, 2010

Ladies/Gentlemen:

This Amendment is being issued to change, add or delete certain information contained in the above named RFP. Specific parts of the RFP have been amended and the RFP changes are detailed below. The changes are marked with text underlined if it is new and crossed through if it has been deleted. This marking will help you more easily identify what has changed.

Please note: The DUE DATE for proposals is now 2:00PM on January 12, 2010

- 1. Revise, KEY INFORMATION SUMMARY SHEET (page iii), in the **Closing Date and Time** row, change
- Change January <u>05</u>, 2010 to January <u>12</u>, 2010
- 2. Revise, Section 1.11 Proposals Due (Closing) Date (page 6)

In first paragraph, change "January 05, 2010" to "January 12, 2010".

In second paragraph, change "January 05, 2010" to "January 12, 2010".

3. In the RFP: Add Section 1.40 Living Wage Requirement as stated below:

1.40 Living Wage Requirement

A solicitation for services under a State contract valued at \$100,000 or more may be subject to SFP Title 18.

Each qualifying purchase order in Functional Area 2 and/or Functional Area 3 will be subject to the Living Wage Law. A Master Contractor responding to a Functional Area 2 and/or Functional Area 3 PORFP will be required to submit and complete the Living Wage Affidavit with its response to each PORFP (Attachment I). If a Master Contractor fails to submit and complete the Living Wage Affidavit of Agreement with its response to a PORFP, the State may determine the Master Contractor to be not responsible. Each Purchase Order stands alone.

Master Contractors and subcontractors subject to the Living Wage Law shall pay each covered employee at least \$11.30 per hour, if State contract services valued at 50% or more of the total value of the PO are performed in the Tier 1 Area. If State contract services valued at 50% or more of the total PO value are performed in the Tier 2 Area, an Offeror shall pay each covered employee at least \$8.50 per hour. The specific Living Wage rate is determined by whether a majority of services take place in a Tier 1 Area or Tier 2 Area of the State. The Tier 1 Area includes Montgomery, Prince George's, Howard, Anne Arundel, and Baltimore Counties, and Baltimore City. The Tier 2 Area includes any county in the State not included in the Tier 1 Area. In the event that the

employees who perform the services are not located in the State, the head of the unit responsible for a State contract pursuant to §18-102 (d) shall assign the tier based upon where the recipients of the services are located. The tier determination will be made at the Purchase Order level.

3. In the RFP: Add Section 1.41 Mercury and Products That Contain Mercury as stated below:

1.41 Mercury and Products That Contain Mercury

This solicitation and resulting master contract requires that all materials used in the performance of the Contract and subsequent Purchase Orders shall be as mercury-free as commercially possible. The Offeror shall submit a Mercury Affidavit with its proposal found at Attachment H.

The State is required by COMAR 21.11.07.07 to give a preference to procuring products and equipment that are mercury-free. The price preference is .1 percent (.001) of the price for equipment offered in response to a PORFP. If mercury-free products and equipment that meet the product performance requirements in a PORFP are not commercially available, the State shall give the same preference specified above to products containing the least amount of mercury necessary to meet performance requirements. The State requires a completed Mercury Affidavit (See Attachment H) to be submitted with each PORFP proposal to determine mercury content in products proposed.

4. Attachment H (Revision #1) replaces Attachment H. Attachment H (Revision #1) is attached to this Addendum

Date Issued: December 29, 2010

Ed Bannat Procurement Officer